Steven Amrhein

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(951) 295-0082
samrhein1@gmail.com

EDUCATION

University of California, Los Angeles
B.A., Design | Media Arts with a Minor in Film, June 2011
GPA 3.9/4.0

EXPERIENCE

Brandon Bird Art	Los Angeles, CA
Artist's Assistant	Jan. - June 2011

Assisted Brandon Bird, painter, with the administrative aspects of his business, including shipping, inventory, and client communication

UCLA Game Lab	Los Angeles, CA
Artist in Residence	Jan. 2011 - Present

Produced outreach media including posters, fliers, animations, and interactive electronics; assisted design students with personal game design projects

UCLA Design Media Arts Summer Institute	Los Angeles, CA
Teacher's Assistant	June 2011

Taught college-level digital game design to high school students during an intensive, two week summer program

SHOWS/AWARDS

Design Media Arts Undergraduate Achievement 2008
Received an award for undergraduate excellence in design, along with $1000 in financial aid

Design Media Arts Senior Show + UnderGrad Show 2010
Exhibited an interactive piece that combined puppetry with digital gameplay and custom electronics
Exhibited a collection of media including a hand-bound book, poster, and a display case

Design Media Arts Senior Show 2011
Exhibited interactive, generative drawing software and a poster of a digital render

TECHNICAL ABILITIES

Highly Proficient in:

Photoshop	After Effects	Unity3D Game Development
Illustrator	InDesign	HTML/CSS
Final Cut Pro/Premiere Pro	Flash	Processing (programming)

REFERENCES

David Elliot, MFA	(310) 825 9007
UCLA Game Lab Director	david@games.ucla.edu

Brandon Bird, BA	brandonbird@gmail.com
Painter	

Jonathan Cecil, MFA	(310) 825-6841
UCLA Fab Lab Supervisor	jonathancecil@arts.ucla.edu

For examples of work visit my online portfolio at http://users.design.ucla.edu/~samrhein/